



Hop, Skip and Jump

Theme: Bugs

Grade: K-2

Concept: Movement

Time needed for lesson: 30-45minutes

Overview: This lesson provides opportunities for young students to investigate movement linguistically, physically and artistically.

Objective: Students will practice beginning and ending sounds in simple verbs. Students will learn why and how bugs move to obtain what they need. Students will learn the anatomy of an insect. They will create fantasy drawings of a moment in the life of a bug. They will describe what is happening in their drawing to the class.

Essential Question:

Why do people and animals move?

Preparation for lesson:

Read poetry, fiction and non-fiction books about insects (Hungry Caterpillar, Grouchy Ladybug, Insectlopedia, etc.).

Students will practice distinguishing the difference between fantasy and reality. Fake plastic bugs can be a springboard to introduce questions about the differences to the students. Teacher will review beginning and ending sounds of words with students.

Teacher will prepare colored cards with simple verbs that depict movement: hop, skip, jump, fly, etc.

Lesson Activities:

1. Teacher has one student at a time select a word card from the bag. Together teacher and student sound out beginning and ending syllables.
2. Teacher writes word on board and will lead all students in sounding out the word.
3. Teacher asks another student to make the movement depicted on the word card. Teacher and student lead all students in the movement. This will be repeated several times with new word cards.
4. Teacher asks students if they know the names of any bugs that use these movements, then leads discussion of why bugs need to move.

5. Teacher draws the parts of a bug on board and has students repeat the name of the parts. Teacher draws funny things on the bug (party hat, shoes, etc.) and questions whether these additions are reality or fantasy. Teacher begins to make a pattern on the bug and has student continue the pattern. This is repeated with hat, shoes, whatever.

6. Teacher instructs the students to draw their own bug in an imaginary setting.

Extension of the lesson:

Students take turns describing the story depicted in their drawing. Class continues to read fiction, poems, non fiction related to insects.

Materials needed:

Paper (colored or white) and markers

Vocabulary:

Antenna, insect, thorax, abdomen, proboscis, fantasy, enemy, senses, imagine

Benchmarks

Language Arts:

Student will

- understand that printed materials provide information.
- distinguish letters from words.
- recognize onset (beginning sound) in one syllable words.
- recognize ending sounds in spoken words.
- use new vocabulary and language in own speech and writing.
- recognize some words by sight.
- retell, reenact or dramatize a story read to the student.
- tell what is happening in a picture
- distinguish between fiction and nonfiction.
- recognize cause/effect relationships.
- listen with interest to stories read aloud.
- respond to visual messages by distinguishing fantasy and reality in stories.

Mathematics:

Student will explain verbally and extend simple patterns.

Motor Skills:

Student will

- demonstrate basic locomotor movements.
- coordinate large arm movements.
- demonstrate increased control of hand and eye coordination.

Science:

Student will

- observe, describe, and classify objects according to their common properties.
- ask questions; communicate observations orally and/or in drawings.
- observe and describe what various plants and animals need for growth.

Visual Arts:

Name and describe elements of art.

Utilize a variety of ideas and subject matter in creating original art.

Whole Child

Thinking/Cognition: Student begins to understand the difference between fantasy from reality. Student recognizes that a whole has many parts. Student learns that letters are symbols for sounds. Student generates new ideas.

Feelings/Emotions: Student enjoys hearing and creating funny stories. Student is surprised by fake bug. Student is proud to create a story and a drawing.

Doing/Physical: Students jump, hop, crawl, slither, fly, wriggle, squirm. Students draw.

Creating/Intuition: Students use their imaginations to create drawings and stories.

Assessment:

Teacher can check drawings to see if students have included the appropriate number of legs and wings and included a head, abdomen and thorax for the insect.

Teacher can document each child's use of vocabulary and speaking abilities in describing his or her drawing.

Teacher can listen to students' stories to see if they can distinguish between fantasy and reality.

Teacher can listen to students' speech to see if they are pronouncing their beginning and ending sounds correctly.

